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## Slider start and load

Posted by Cobra427 - 2012/10/29 19:33

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Hi!!!

love the slider and want to ask for two things.

1) loading first pic takes verry long, could that be faster?

2) time until first change is the whole pause time, after not - only differenece to animation speed. Could the start off the first chanche be the same time as the following?

thx!

LINK

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## Re:Slider start and load

Posted by admin - 2012/10/29 20:23

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Hello,

1. Set "Load method" parameter to "DOM Ready" in module settings.

2. Could you explain in more details what do you mean?

Regards,

ARI Soft

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## Re:Slider start and load

Posted by Cobra427 - 2012/10/29 20:33

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Hi

thx for reply

1) Dom read works fine! thx

2) the first pic is shown for the complete pause time, after the first change starts for animation speed (time). The next change starts after the difference from pause to animationspeed time.

example:

animation time: 6s

pause time: 8s

1. pic 8s

animation starts for 6s

animation finished

2s

next animation starts...

look on my page

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## Re:Slider start and load

Posted by Cobra427 - 2012/10/30 05:05

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Morning!

1) I have lacyload on my page, the 1.pic of the slider appears now verry hard. Would it be possible to appears also by an effekt? that would be great!

2) Would do the pause time as a hard time (better to adjust), after not inbetween the next effect starts

THX

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## Re:Slider start and load

Posted by admin - 2012/10/30 12:19

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Download and upgrade the module. After this clean browser's cache. New version contains fix for pause time.

The first image is shown without effect. The module is implemented in this way.

Regards,  
ARI Soft

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## Re:Slider start and load

Posted by Cobra427 - 2012/10/30 16:55

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Hi  
something wrong with the new slider?

sometimes the effect is correct, often no effect, often I can see a very small image top left then without effect the image appears....

mouse over does not stop and the arrows have no progress?

Chrom shows 2 pics with complete wrong position.

please help!  
thx

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## Re:Slider start and load

Posted by admin - 2012/10/30 16:59

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Set correct values for "Box columns" and "Box rows" parameters.

Regards,  
ARI Soft

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## Re:Slider start and load

Posted by Cobra427 - 2012/10/30 17:13

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had that values not in the old version? which value I should put in?

thx

getting a bit better when the pause time is longer than the animation speed, otherwise I see the small pic and mostly without effect

the first effect works, aber the problems start

manual changing with the rows does not work.

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## Re:Slider start and load

Posted by admin - 2012/10/30 17:17

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The previous version contained these parameters, but we don't know why you set them to 0. It doesn't make for effects which use these parameters.

Regards,  
ARI Soft

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## Re:Slider start and load

Posted by Cobra427 - 2012/10/30 17:25

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[http://www.ari-soft.com/images/fbfiles/images/ariimageslider\\_2.jpg](http://www.ari-soft.com/images/fbfiles/images/ariimageslider_2.jpg) please read my last post

these settings i put to 0 after it did not work, back to 8 and 4  
but does not have an effect

arrows work! with effect time, I did just recognise that

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## Re:Slider start and load

Posted by admin - 2012/10/30 17:44

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It seems this problem with lazyload extension. Disable it or disable it for slider images.

Regards,  
ARI Soft

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## Re:Slider start and load

Posted by Cobra427 - 2012/10/30 17:52

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lazyload disabled  
now nearly every effect in a small top left pic, sometimes effect on the big pic

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## Re:Slider start and load

Posted by admin - 2012/10/30 18:56

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Your site template contains the following CSS rule:

```
.middle-site img
{
    max-width: 100%;
}
```

and it causes the problem. Add the following CSS rule to a site template CSS file or to "CSS Styles" parameter in module settings:

```
.middle-site .nivoSlider img
{
    max-width: none;
}
```

Regards,  
ARI Soft

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## Re:Slider start and load

Posted by Cobra427 - 2012/10/30 19:20

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works fine now!

can I activate lacyload?

is there a doc for all the settings?

thx!

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## Re:Slider start and load

Posted by admin - 2012/10/30 19:25

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Try to activate lazyload.

Each setting contains tooltip with description.

Regards,  
ARI Soft

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## Re:Slider start and load

Posted by Cobra427 - 2012/10/30 19:48

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how many slices are inclu?  
thx

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## Re:Slider start and load

Posted by admin - 2012/10/30 19:59

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What do you mean?

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## Re:Slider start and load

Posted by Cobra427 - 2012/10/30 20:03

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mean the numbers of different slices (effects) that can be used  
thx

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## Re:Slider start and load

Posted by admin - 2012/10/30 20:36

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You can use appropriate number for your needs.

Regards,  
ARI Soft

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## Re:Slider start and load

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Posted by Cobra427 - 2012/10/30 20:51

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sorry now I do not understand

on your site you write about 9 transition effects, after installing the numer was 16?  
thx

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## Re:Slider start and load

Posted by admin - 2012/10/30 20:59

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The modules supports 15 transition effects (+ random effects). We have updated description of the module.

Regards,  
ARI Soft

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## Re:Slider start and load

Posted by Cobra427 - 2012/10/30 21:15

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OK and thx a lot for your great work und support!!

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## Re:Slider start and load

Posted by Cobra427 - 2012/10/31 14:27

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Hi  
sometimes an effect takes too long, then the effect is stopped hard, that means the switch over is not smooth, and then there is no pause time and the next effect starts.

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## Re:Slider start and load

Posted by admin - 2012/10/31 14:28

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What browser do you use? How to reproduce the problem?

Regards,  
ARI Soft

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## Re:Slider start and load

Posted by Cobra427 - 2012/10/31 14:42

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use FF and Chrom, I am just looking carefully on the effect, then sometimes the error appears  
LINK

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## Re:Slider start and load

Posted by admin - 2012/10/31 14:44

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We can't open the page, 500 HTTP error occurs.

Regards,  
ARI Soft

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## Re:Slider start and load

Posted by Cobra427 - 2012/10/31 14:46

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yes, sorry, tried to use mod\_rewrite  
about 1h than the page is back online!

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## Re:Slider start and load

Posted by Cobra427 - 2012/10/31 14:47

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online again!

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## Re:Slider start and load

Posted by Cobra427 - 2012/10/31 14:54

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I count effect number 9, there was a problem now  
think of the progress decreases or stops and then hard switch over, after the next effect starts immediately

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## Re:Slider start and load

Posted by admin - 2012/10/31 14:56

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What is name of the effect?

Regards,  
ARI Soft

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## Re:Slider start and load

Posted by Cobra427 - 2012/10/31 15:01

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do not know, is not and should not be shown on page  
or can I see that with a tool?

thinking of my computer, because the slider uses 25% CPU Time of my hp laptop...?

is the slider downloading every pic every time? no, or?

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## Re:Slider start and load

Posted by admin - 2012/10/31 15:23

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If "random" effect is chosen, the slider will select available effect in random order and effect #9 doesn't make sense  
because it is not constant effect.

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A browser downloads images only once. For example you can see network traffic using FireBug addon for Fire Fox

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browser.

Regards,  
ARI Soft

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## Re:Slider start and load

Posted by Cobra427 - 2012/10/31 16:18

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I know, thats why I can not tell you...  
by time I will try all the 15, maybe I finde the one

what are the number of slices exactly? was thinking ot that are the numbers of effects... wrong I know now...

=====

## Re:Slider start and load

Posted by Cobra427 - 2012/10/31 17:20

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Hi  
look now on my page, that is Fade - showes the problem  
  
between the Slice effects I can not realy see a difference....?  
  
thx

=====

## Re:Slider start and load

Posted by admin - 2012/11/01 13:45

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Fade effect uses only one slice.

PS: Download and upgrade the module. After this clean browser's cache and try to reproduce the problem.

Regards,  
ARI Soft

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## Re:Slider start and load

Posted by Cobra427 - 2012/11/01 15:24

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Hi  
something wrong with the file?  
thx

what is the correct term for a link by mouse click on the slider?

do not know now what the slices are?

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## Re:Slider start and load

Posted by admin - 2012/11/01 15:27

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"Slices" parameter is used to specify number of slices which will be used by transition effect, but not all effects use slice, some of them use "Box rows" and "Box cols" parameters. "Fade" effect for example uses only one slice. "ARI Image

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Slider" is based on NivoSlider jQuery plugin and you can find this information on NivoSlider page.

Could you explain what do you mean under "what is the correct term for a link by mouse click on the slider?"?

Regards,  
ARI Soft

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## Re:Slider start and load

Posted by Cobra427 - 2012/11/01 15:55

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did you have a look on the download file? seams to be broken.

Mouse click on the slider should forward to my Gallery  
do not know how I feed the parameter correct.

thx

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## Re:Slider start and load

Posted by admin - 2012/11/01 15:58

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We can downloaded the module here without problem. Could you describe what problem do you have?

Do you want to use different redirect links for slider images or the same link for all images?

Regards,  
ARI Soft

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## Re:Slider start and load

Posted by Cobra427 - 2012/11/01 16:14

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just one link, not for each pic  
thx!

now download and install worked! :woohoo:

do you have a slider for full screen?

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## Re:Slider start and load

Posted by admin - 2012/11/01 16:27

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Enter a link in "Slider parameters -> Default link" parameter.

Sorry, but we don't have fullscreen slider.

Regards,  
ARI Soft

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## Re:Slider start and load

Posted by Cobra427 - 2012/11/01 16:33

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I did but nothing happens?  
thx

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## Re:Slider start and load

Posted by admin - 2012/11/01 16:41

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Could you provide a temporary access to your J! backend by email so we can investigate the problem?

Regards,  
ARI Soft

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## Re:Slider start and load

Posted by Cobra427 - 2012/11/03 17:13

---

Hi  
have directory password, would prefer to to do it this way.

you can see my settings on the pic  
thx  
[http://www.ari-soft.com/images/fbfiles/images/Zwischenablage\\_1.jpg](http://www.ari-soft.com/images/fbfiles/images/Zwischenablage_1.jpg)

=====

## Re:Slider start and load

Posted by Cobra427 - 2012/11/03 17:14

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[http://www.ari-soft.com/images/fbfiles/images/Zwischenablage\\_2.jpg](http://www.ari-soft.com/images/fbfiles/images/Zwischenablage_2.jpg)

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## Re:Slider start and load

Posted by admin - 2012/11/03 19:39

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You entered link in incorrect parameter. Enter it in "Slides parameters -> Default link" parameter and use the following format:

<http://www.cobra427.at>

Regards,  
ARI Soft

=====

## Re:Slider start and load

Posted by Cobra427 - 2012/11/03 20:24

---

works fine now!!!  
thx a lot

=====

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## Re:Slider start and load

Posted by Cobra427 - 2012/11/04 09:05

---

one thing left

is it possible to reserve the space for the module. Now the text after is shown first on load. Then the module loads the first pic and pushes the text down.

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## Re:Slider start and load

Posted by admin - 2012/11/04 09:19

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Set "Responsive" parameter to "No"

Regards,  
ARI Soft

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## Re:Slider start and load

Posted by Cobra427 - 2012/11/04 09:23

---

BIG THX !!!!

=====

## Re:Slider start and load

Posted by Cobra427 - 2012/11/07 12:47

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Hi!  
one last thing

the older version shows more hard effects! that means many blocks that get greater, or stripes coming from top and bottom to the other side, scraatching down(many blocks move from to to bottom a bit stepped next to next)...

the new one makes most of the time fade, nearly a litte bit boring... ;-)

thx!

just have seen that the effects ar also in the new, but not so hard and not so visible  
but would it be possible to give a priority to the effects, which should be more often.

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## Re:Slider start and load

Posted by admin - 2012/11/07 12:51

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Use "Box rows", "Box cols" and "Number of slices" parameters to specify how many blocks will be used by effects. Old and new versions work the same with effects.

Regards,  
ARI Soft

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